## Scene Index

Scene #	Description				
bed	bedroom/in bed, alarm clock and phone on bedside table, girly bed spread/headboard				
bath	bathroom shooting into mirror, average bathroom, girly items on sink etc				
closet	shooting closet ext, plus dressing, piles of clothes everywhere, clothes being thrown from closet into new piles, full length mirror of dressing				
street	kam walking down street, crowds running on streets, street plates for green screen crowds				
city	skylines, city scapes, plates for monsters to tromp in, crowd running, motion in backgrounds				
work	generic office, regular corded phone, clock over door				

## **Shot list**

#	Scene	Angle	Principles	Extras	TC	Description
1	bed	_	Kam			open tight on alarm clock buzzing/ had comes into frame slaps alarm clock
2	bed	2	kam			MS Kam rolling over in bed- fade out
3	bed	1	kam			CU - phone ringing, hand grabs phone out of frame (clock shows much later time)
4	bed	2	kam			MCU- kam on phone, nodding shamefully, rubbing eyes getting hung up on
	work		boss			MCU- boss on phone, yelling into handset, wildly gesturing, hanging up violently
	bed		kam			MCU - kam realizing she's been hung up on, throwing covers off herself
	bath		kam			MS- kam rinsing face in sink, starting to brush teeth hastily
	bath		kam			CU - kam singing into mirror, fixing hair
	closet		kam			WS- throwing clothes out of closet
	bed		kam			MS- kam throwing on clothes
	bed		kam			CU- kam buttoning up shirt
	hall		kam			MS- door opening, kam pulling on shoes hustling out of hallway
	street		kam	bystanders		WS- kam exiting building still pulling on clothes and hurrying down street
	street		kam	bystanders		CU- kam walking down street disheveled singing past camera
	street		kam	cars		WS- passing car throwing water on kam, kam shaking off water incredulous
	street		kam	bystanders		CU - singing into cam soaking wet, still headed to work
	street		kam, jon	bystanders		MS- flash of light/explosion kam looks over shoulder
	monst		jon	by oran a cross		WS- jon thrashing city with crazy guitar riffs
	city		running people			WS- people running away from monster, person getting stepped on
	street		kam			MS-CU classic z-in/pull out on kam, realizing she can help, pulling shirt apart to
	city		kam			WS- kam growing to same size as monster
	city		kam, jon, rest of band			WS- kam stepping into frame with jon/band as they take notice of her
	city		kam			CU- kam looking menacing at band
	city		jon rest of band			MCU- band returning menacing looks to kam, begin to attack her
	city		kam, band			WS (band OTS) - focus on kam getting hit by attacks, counter attacking
	city		kam, band			WS (kam OTS) - focus on band getting hit by kams attacks
	city		kam, band	crowd		WS (low angle) - crowd running as monsters fight above skyline
	city		kam			WS (low angle) - Kam fighting
	city	10	band			WS (low angle) - band fighting
	city	11	band			foreshortened WS band fighting/ being killed off
	city	12	kam			foreshortened WS kam fighting/ being beaten down
	city		kam			MS - Kam shrinking from being pounded on
	city	14	kam, boss, monsters	crowd		CU - Kam torn up on ground, see people running, monsters destroying, pop ups of boss, other bad shit that hardens her resolve.
34	city	15	kam			WS - kam growing big again, extra fiery starting to blast jon
	city		jon kam			WS - jon and kam dueling to the death, final fight scene
	city	17	•			MS - jon getting beat badly, falling backwards
	city		kam			MS - unleashing might blows to kill off jon
	city	19	ion			MS - jon laying on top of buildings dying/dead
	city		kam			MS- kam looking happy, shrinking back to normal
	street		kam			MCU - kam putting regular stained clothes back on, rushing down street to work
	street		kam			WS - kam running down street (match with #14)
	work		kam boss			WS - kam entering office disheveled, dropping stuff as she comes through door
	work		boss, employees in bac	k		MCU - boss yelling at kam pointing to clock, showing hour after last alarm
	work		kam			CU (slow zout dolly in) kam's face singing last lines with feeling somber, fade out.